

# **INNOVATIVE** EXPLORING POSSIBLE SOLUTIONS

DURATION: 30 - 60 mins

# **PURPOSE:**

This light-hearted activity will help teams explore potential solutions to issues and problems and encourage people to think creatively. It can provide a different perspective on issues and encourage people to pose different questions about it.

# **PREPARATION:**

Paper and pens

# **STEPS:**

#### **Option 1**

When discussing the issue or problem, ask the team who they think would have a good solution? It could be someone famous (e.g. Steve Jobs, Einstein, Picasso, Dalai Lama) or someone they know, such as a friend or family member.

Ask them what they think that person would do?

# **Option 2**

Alternatively, put people in pairs and ask each pair to choose a well-known person (you might want to provide some suggestions to get people started). Ask them to discuss what they think that person would do and then present their solution back to the group.

Group discuss merits of each approach, see if they can apply elements of the solutions or approach the problem differently.

SOURCE: WIDER LENS LEADERSHIP

INNOVATIVE



Curious, Creative, Solutions finders

"We value people for their creativity and update our knowledge and practice to enhance the student experience and improve our institutional performance."

# WHAT ROLE MODELS DO:

- **Creative** Look inside & outside of the University for inspiration.
- Curious Are open to ideas, asking questions & challenging respectfully.
- **Solution-Finders** Look for ways to continually improve & taking risks to make it happen.

# LEADERS ALSO:

- **Creative** Challenge the status quo & encourage others to do the same.
- **Curious** Create a safe environment where teams can share new ideas.
- Solution-Finders -Enable others to make improvements.







Learning Culture